

MYST III EXILE

Genre: Adventure
Players: 1
Publisher: Ubi Soft Entertainment
Developer: Presto Studios
ESRB Rating: Everyone
Platform: Xbox
Launch date: Q3 2002
Website: <http://www.mystworlds.com>

Myst III: Exile Story~

MYST III: EXILE introduces a bitter villain whose home world was destroyed by Sirrus and Achenar, the sons of Atrus and Catherine, whom players originally encountered in Myst. Played by Academy Award nominee Brad Dourif (*One Flew Over the Cuckoo's Nest*), the villain has been hiding on Atrus' Ages, awaiting his chance to gain revenge. Inadvertently, Atrus himself has provided that chance by reestablishing contact with the D'ni providing the perfect impetus for a man whose heart seems bent completely on revenge. The player must track the villain through several surrealistic Ages, navigating puzzles to uncover the truth behind this new adversary. Only then can disaster be averted, and the fate of thousands ultimately determined...

Myst Brand OVERVIEW~

For the first time ever, the technical beauty and intrigue of the Myst franchise truly comes to life with the power of the Xbox. Myst III: Exile is the sequel to the best selling adventure game of all time. The Myst franchise, which includes "Myst" and "Riven", is considered by many to be a cornerstone of computer gaming. Combined, these products

have sold over 11 million units since the game's introduction in 1993. *Myst III: Exile* features five entirely new Ages for players to explore and hours of new mysteries to uncover. Fans will find more of what they love with "Myst" and "Riven" and newcomers will be amazed by this epic wonder that has captivated millions. By drawing on the history of the series and new technology, *Myst III: Exile* for the Xbox is a true evolution of the series, not just a continuation.

MYST 3: Exile FEATURES~

- Dramatic storyline entrenching gamers into an adventure beyond imagination
- Intriguing puzzle solving reveal the twists and turns of the riveting plot
- Free-look movement system allows players to pan 360° within never before seen photo-realistic environments
- Riveting original soundtrack by re-known composer Jack Wall
- "Directors Cut" enhancements specifically for the Xbox including highly improved visuals, improved sound, and a behind the scenes 'making of' movie